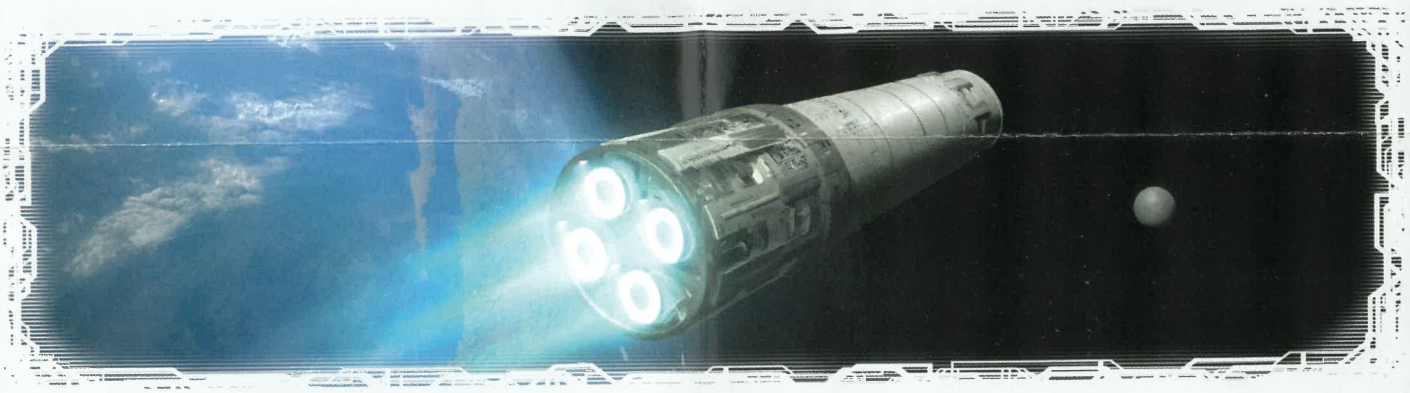
Android™ Netrunner™ The Card Game

Daedalus Complex



For hundreds of years, humanity has looked to the fourth planet, Mars, as a source of mystery and adventure. Once upon a time, stories of little green men and invaders from Mars were the height of science fiction. Such wonder faded as satellites and rovers explored the Martian surface, but Mars never lost its hold on the human imagination. Today, human beings have not only colonized this world, but the colossal task of terraforming the Red Planet is underway. This new, semi-lawless frontier remains one of the most challenging environments for civilization, yet the hardy Martian settlers have managed to defy the odds and thrive.

Taking Wing

Still under primary construction, the Daedalus Complex is the foundation for an impending space elevator similar to the Beanstalk on Earth. Numerous mag-lev guideways run southward from Bradbury's main structure, flanking the western edge of Pavonis Mons's main caldera.

Pavonis Mons, Latin for "Peacock Mountain," is the central peak of the Tharsis Montes on the high volcanic plain in Mars's western hemisphere. Formed as a shield volcano in low gravity, the mountain slopes average a very shallow 4° grade. Despite the fact that it is the smallest of the four major peaks in the region, it still stands some 14,000m above the planet's mean surface level, and 7,000m above the surrounding Tharsis region. As a comparison, Pavonis Mons stands more than 5,000m higher than Mount Everest on Earth.

The complex was selected for the same reasons why the Beanstalk was built on Volcán Cayambe in New Angeles. The construction of the complex was begun many years ago, but work on the space elevator itself has not yet started, primarily because of an ongoing legal dispute over proprietary technologies claimed by the Weyland Consortium.

Credits

Cycle Design and Development: Damon Stone with Philip D. Henry

Editing: Jacob Morris

Expansion Graphic Design: Mercedes Opheim

Graphic Design Manager: Brian Schomburg

Art Direction: Taylor Ingvarsson

Managing Art Director: Andy Christensen

Producer: Damon Stone with Erik Dahlman

Original Game Design: Richard Garfield

Android: Netrunner Game Development: Lukas Litzsinger

Android Universe created by: Kevin Wilson with Daniel Lovat Clark

Android Story Team: Daniel Lovat Clark, Michael Hurley, Lukas Litzsinger, Katrina Ostrander

Android: Netrunner Graphic Design: Michael Silsby with Chris Beck, Shaun Boyke, Dallas Mehlhoff, Andrew Navaro, and Evan Simonet

Production Management: Megan Duehn and Simone Elliott

LCG Manager: Chris Gerber

Creative Director: Andrew Navaro

Executive Game Designer: Corey Konieczka

Executive Game Producer: Michael Hurley

Publisher: Christian T. Petersen

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ADN43
Daedalus Complex

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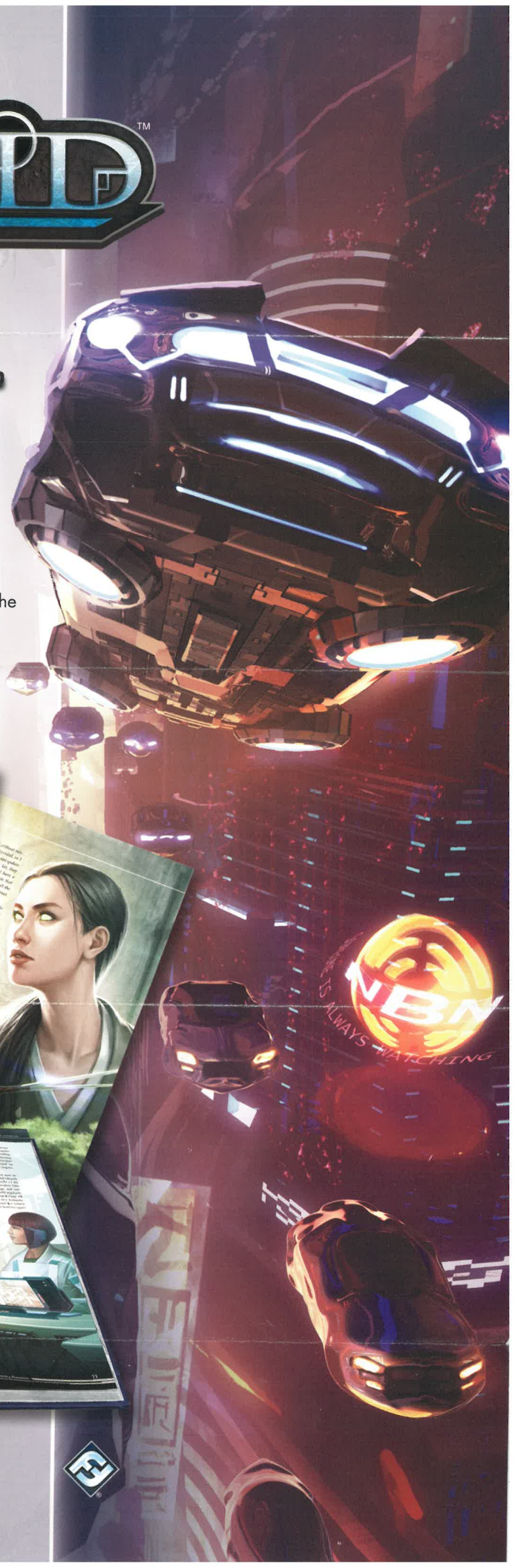
but improvements in training make the chance little more than statistical noise.
ABUSE AND NEGLECT
ENGINEERING THE FUTURE



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